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Automatic Book Page Turner for Disable Persons using Arduino Uno

Selvendran Ganesan[1], Jamuna Rani[2], Boopathi M[3], Dinakaran V[4], Sriram V[5], Tamilmaran K[6]

Assistant Professor, Department of Biomedical Engineering, Mahendra Institute of Technology (Autonomous), Namakkal, India[1]

Associate Professor, Department of Chemistry, Mahendra Institute of Technology (Autonomous), Namakkal, India[2]

Final Year, Department of Biomedical Engineering, Mahendra Institute of Technology (Autonomous), Namakkal, India[3,4,5,6]

ABSTRACT: The Automatic Book Page Turner is an innovative assistive device designed to aid individuals with disabilities in reading physical books. Utilizing an Arduino Uno microcontroller, this project aims to create a user-friendly solution that allows users to turn pages effortlessly, enhancing their reading experience and accessibility.

The device employs sensors to detect the user's intention to turn the page, which can be activated through various means such as voice commands, foot pedals, or motion sensors. The Arduino Uno processes these inputs and triggers a motorized mechanism to turn the pages smoothly and accurately. This project not only promotes independence among individuals with mobility impairments but also fosters a love for reading by making literature more accessible. The design is modular and can be customized to accommodate different book sizes and types, ensuring versatility in its application. By integrating technology with everyday tasks, the Automatic Book Page Turner represents a significant step towards inclusivity, empowering users to engage with literature without physical barriers.

KEYWORDS: Servo Motor, Arduino UNO, DC Motor, Ultrasonic Sensor, Battery Module, AAA Battery

I. INTRODUCTION

Manual page turning can be difficult for people with physical disabilities or those with limited dexterity. Existing solutions are often expensive or complex, and there is a need for a more accessible and cost-effective alternative. This project addresses this need by leveraging Arduino technology to design a simple and effective automatic page-turning device. Many patients, caretakers and healthcare professionals acknowledge that there exists a need for an accessible page-turner that works and is affordable. This includes the In-patient Therapy Supervisor and the Medical Director of Rehabilitation from Kent County Memorial Hospital in Warwick, Rhode Island, who have expressed demand for a functioning page-turning device. Their proper use requires an inordinate amount of dexterity. In contrast there exist only two products in the automatic page-turner market; both of which are extremely complex and priced between $2000 and $3000, outside the budget of most disabled people. There are numerous U.S. page patents for devices to turn pages. However, it is obvious that many were never prototyped and most exhibit either over complexity, with regard to operation and number and nature of actuators, or are missing some crucial features.

II. EXISTING SYSTEM

Page turning is an important ancillary process of reading. It is a pervasive task that many people take for granted. The goal of this paper is to review the state-of-the-art in automatic page turners, the assistive technology for automating this mechanical process. An automatic page turner is a device that automates the mechanical elements of reading so that book pages can be turned hands-free in either direction. A suitable hand/foot pedal or breath-controlled switch can be used to activate the page turning mechanism without hindrance. Additional activation options include an eye switch, chin switch, or voice activation unit. Hands-free operation is particularly important to musicians and disabled individuals.

PROJECT DISCRIPTION

This project focuses on developing a automatic paper rotation for disable persons using arduino Uno The Automatic Book Page Turner is an assistive device designed to help individuals with disabilities enjoy reading physical books

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without the need for manual page turning. This project utilizes an Arduino Uno microcontroller to create a user-friendly and accessible solution that enhances the reading experience.

FLOW CHART

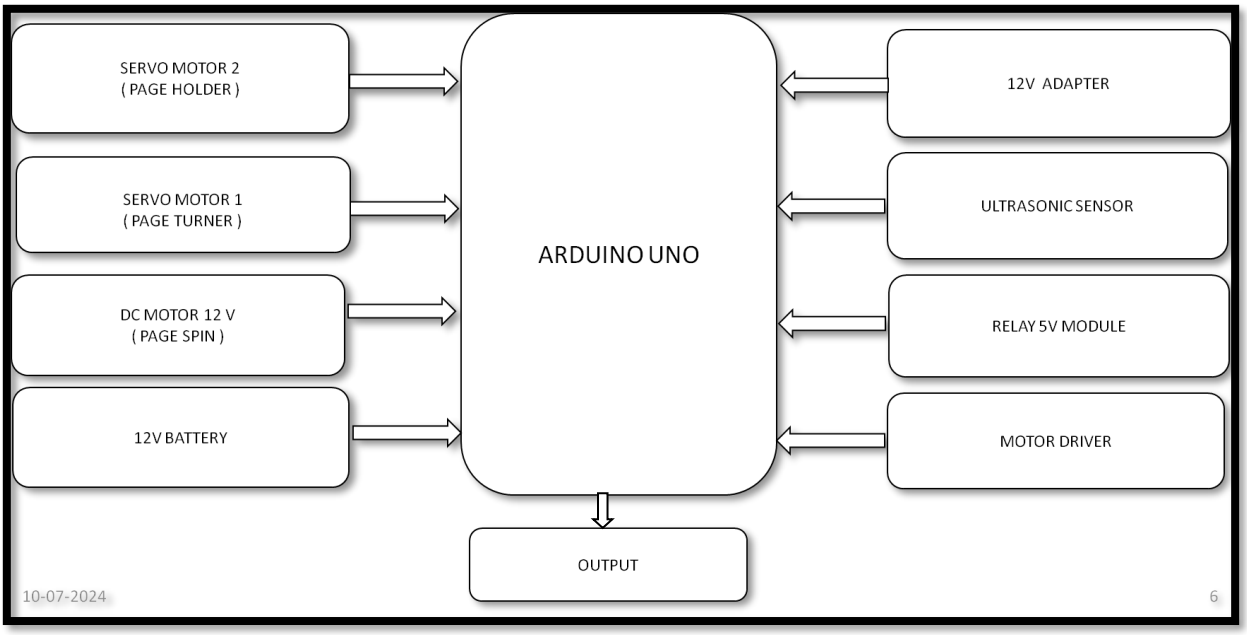

Fig-1 Automatic Paper Rotation Flow Chart

FLOW CHART EXPLANATION

1. **12V Battery and Adapter**: The 12V battery provides portable power for your system, while the adapter can be used for charging or extended use when a power outlet is available.
2. **Ultrasonic Sensor:** This sensor could be used to detect when the user wants to turn the page. For example, the sensor could detect a hand gesture or movement indicating the user's intention to turn the page.
3. **Relay Module:** The relay module could be used to control the DC motor or other components that require higher current than the microcontroller can handle directly.
4. **DC Motor:** The DC motor could be used to drive a mechanism that physically turns the pages. This motor would typically need a motor driver circuit to control its speed and direction.
5. **Servo Motors:** Servo motors are commonly used for precise positioning tasks. You could use one servo motor to grasp the page and another to turn it. The servo motors will need to be controlled by a microcontroller or a similar control system.
6. To integrate these components into a functional automatic page turner system:
7. **Mechanical Design:** Design a mechanism that uses the servo motors to grip and turn the pages of a book or magazine. Ensure the design allows for reliable and gentle handling of pages.
8. **Electrical Connections:** Connect the servo motors, DC motor, ultrasonic sensor, relay module, and power sources (battery and adapter) to a microcontroller (like Arduino or Raspberry Pi).
9. **Programming:** Write code for the microcontroller to read inputs from the ultrasonic sensor (to detect user intent), control the servo motors (for page gripping and turning), and activate the DC motor (to physically turn the pages). The code will also manage power distribution and ensure safe operation.
10. **Testing and Calibration:** Test the system with different types of books or magazines to ensure it can reliably turn pages without damaging them. Calibrate the sensors and motors as needed for optimal performance.
11. **Safety Mechanisms:** Ensure there are safety features to prevent accidental page turns or injuries. This could include sensors to detect fingers or objects in the page-turning area and halt the mechanism if necessary.
12. Make the system adaptable to different types and sizes of books or reading materials. This might involve adjustable grips or sensors that can be calibrated for different thicknesses of pages.
13. **Feedback Mechanism:** Provide feedback to the user to indicate when a page has been turned successfully or if there are any issues with the system.

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14. **Durability and Maintenance:** Ensure the device is durable enough for regular use and easy to maintain or repair if needed.
15. **User Interface:** Depending on the user's needs, consider adding a user interface such as buttons, voice commands, or remote control to initiate page turns.

III. ALGORITHM

The algorithm for an automatic paper rotation system involves several key steps to ensure that pages are turned effectively and safely. Below is a structured approach to designing the algorithm:

1. **Initialization**
   - Set up the microcontroller (e.g., Arduino).
   - Define pin assignments for the servo motors, sensors, and buttons.
   - Initialize any required libraries (e.g., for servo control and LCD).
   - Display a welcome message or instructions on an LCD.

2. **Main Loop**
   - Continuously monitor the ultrasonic sensor for user detection.
   - Check for manual button presses to turn pages forward or backward.
   - Implement a delay to prevent rapid triggering.

3. **User Detection**
   - Use the ultrasonic sensor to measure distance.
   - If an object (e.g., hand) is detected within a specific range (e.g., <10 cm), proceed to turn the page.

4. **Page Turning Mechanism**
   - Turn Page Forward:
   - Activate the first servo to lift the top corner of the page.
   - Wait for a short duration (to allow lifting).
   - Activate the second servo to pull down the page.
   - Wait for a short duration (to allow turning).
   - Reset both servos to their original positions.
   - Turn Page Backward (if implemented):
   - Reverse the actions of the forward turning mechanism.

5. **Manual Control**
   - If the next page button is pressed, trigger the forward page-turning sequence.
   - If the previous page button is pressed, trigger the backward page-turning sequence.

6. **Safety Checks**
   - Monitor limit switches to prevent over-rotation of servos.
   - Ensure that the system does not attempt to turn a page if it is already in motion.

7. **Feedback Mechanism**
   - Provide visual feedback on an LCD display to indicate the current state (e.g., "Turning Page...").
   - Include error messages if something goes wrong (e.g., "Error: Page Not Turned").

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OUTPUT OF IMAGE

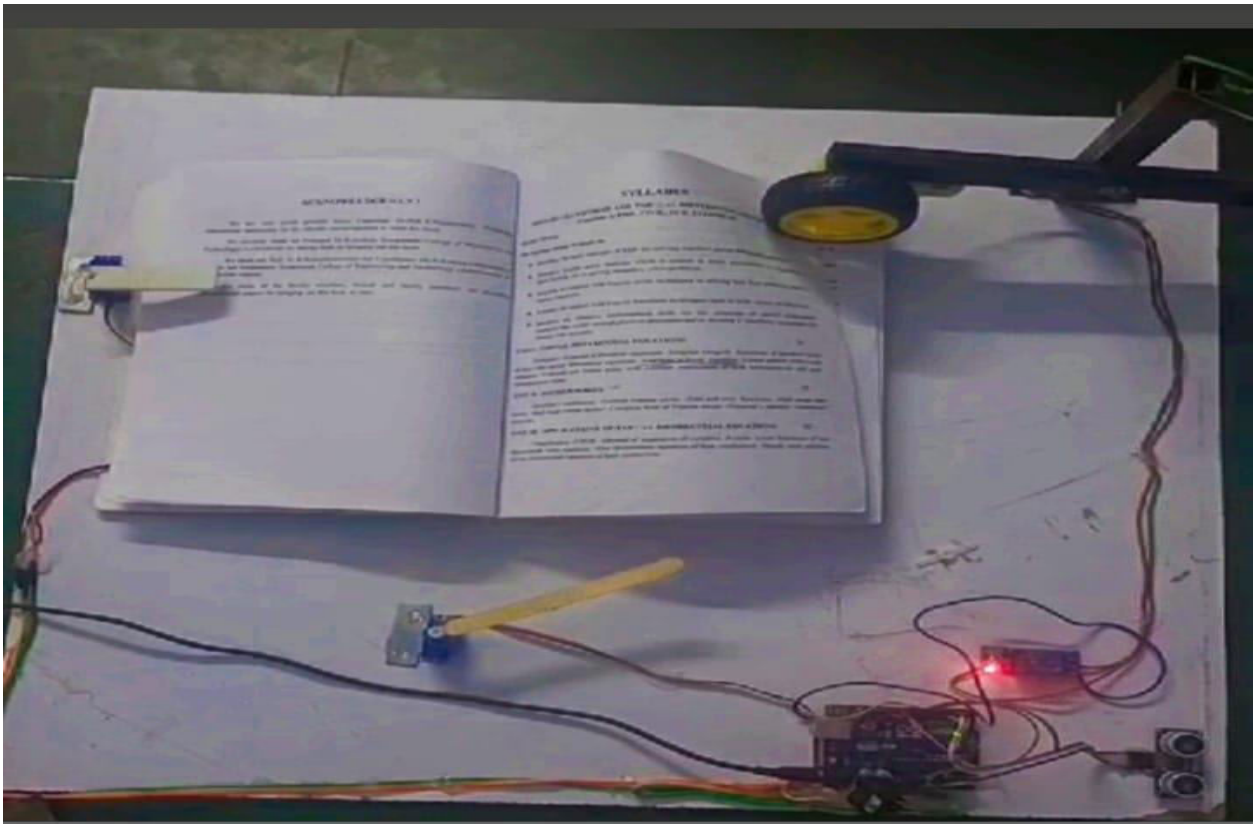

Fig-2

IV. CONCLUSION

In conclusion, The Automatic Book Page Turner project leverages Arduino technology to create an accessible and user-friendly solution for automatic page turning. By combining Arduino Uno with motors and sensors, the project aims to enhance the reading experience and provide a valuable tool for individuals with physical limitations. Successful implementation will offer a practical, cost-effective solution and contribute to advancements in assistive technology.

V. FUTURE ENHANCEMENT

1. Enhanced Features: Integrate additional functionalities such as automatic bookmarking or synchronization with digital devices (Harris, 2023).
2. Wider Accessibility: Explore cost-reduction strategies to make the device more affordable for a broader audience (Wilson, 2021).
3. Adaptability: Improve the device's capability to handle various book formats and binding styles (Bell, 2019).

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